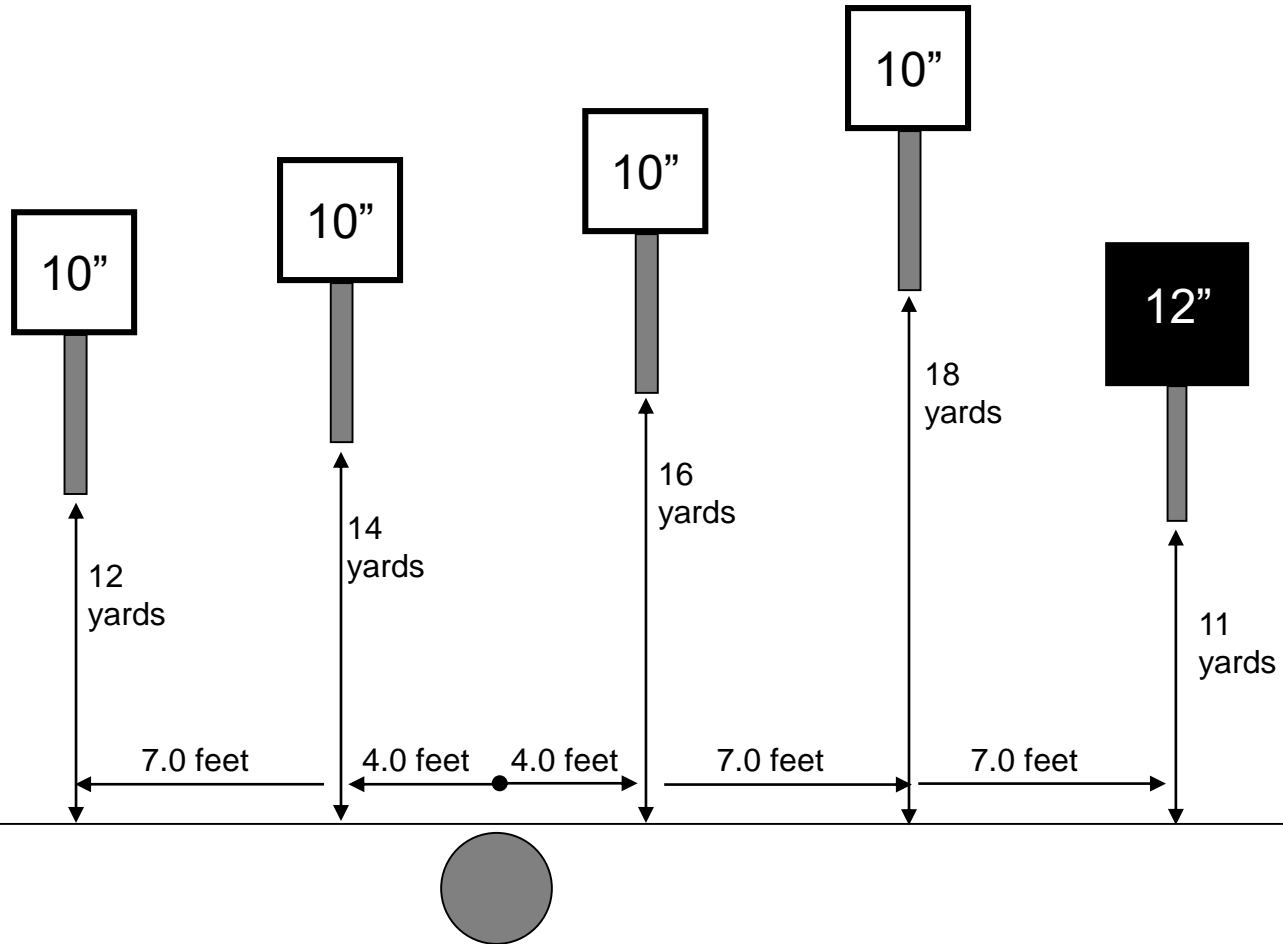


4 – 10" Square Plates
1 – 12" Square Stop Plate

Match 01

Maple Tree Range

FIVE TO GO

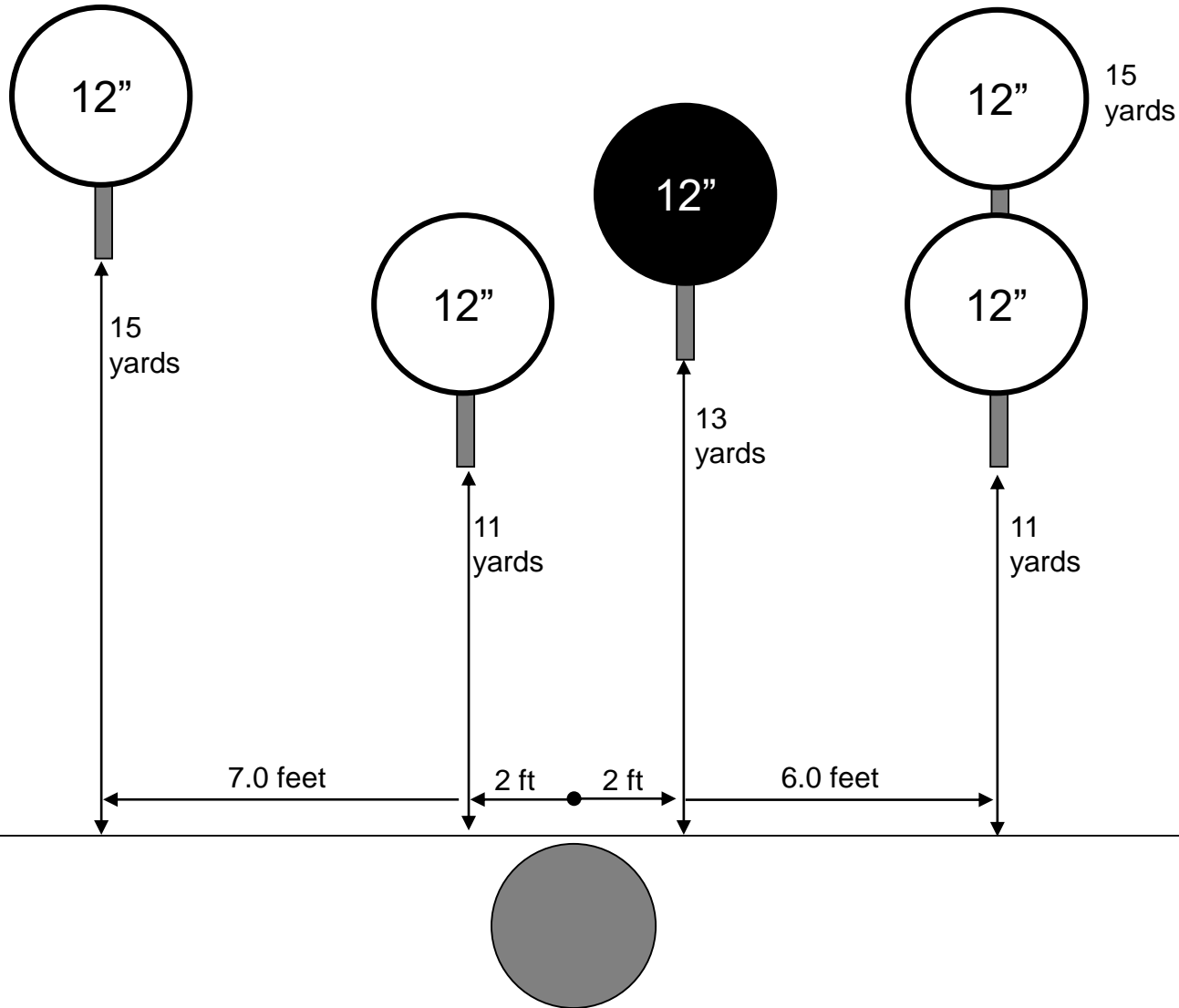


4 – 12" Round Plates
1 – 12" Round Stop Plate

Match 02

Maple Tree Range

ROUNDAABOUT

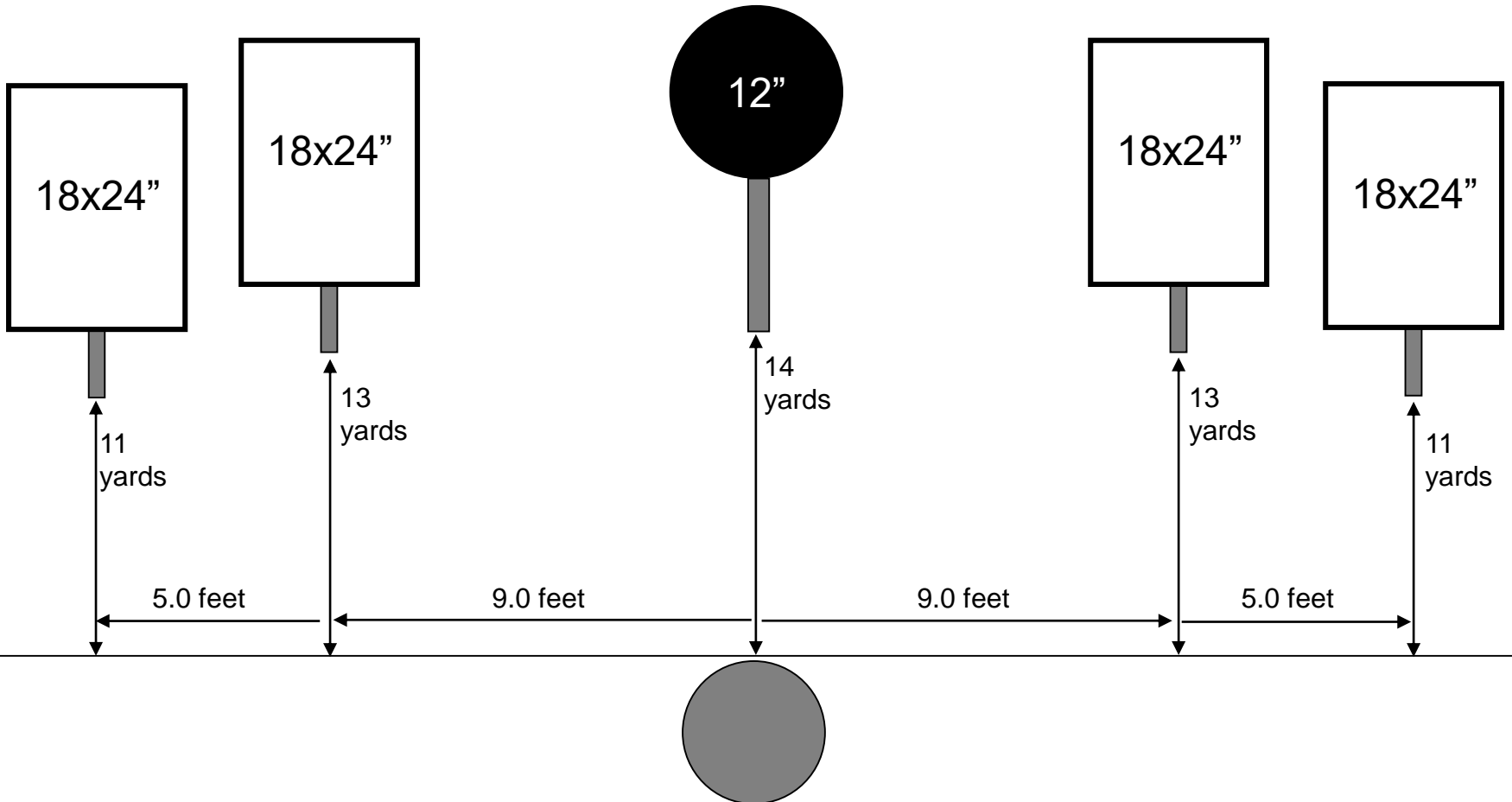


4 – 18x24” Rectangle Plates
1 – 12” Round Stop Plate

Match 03

600 Range

SMOKE & HOPE

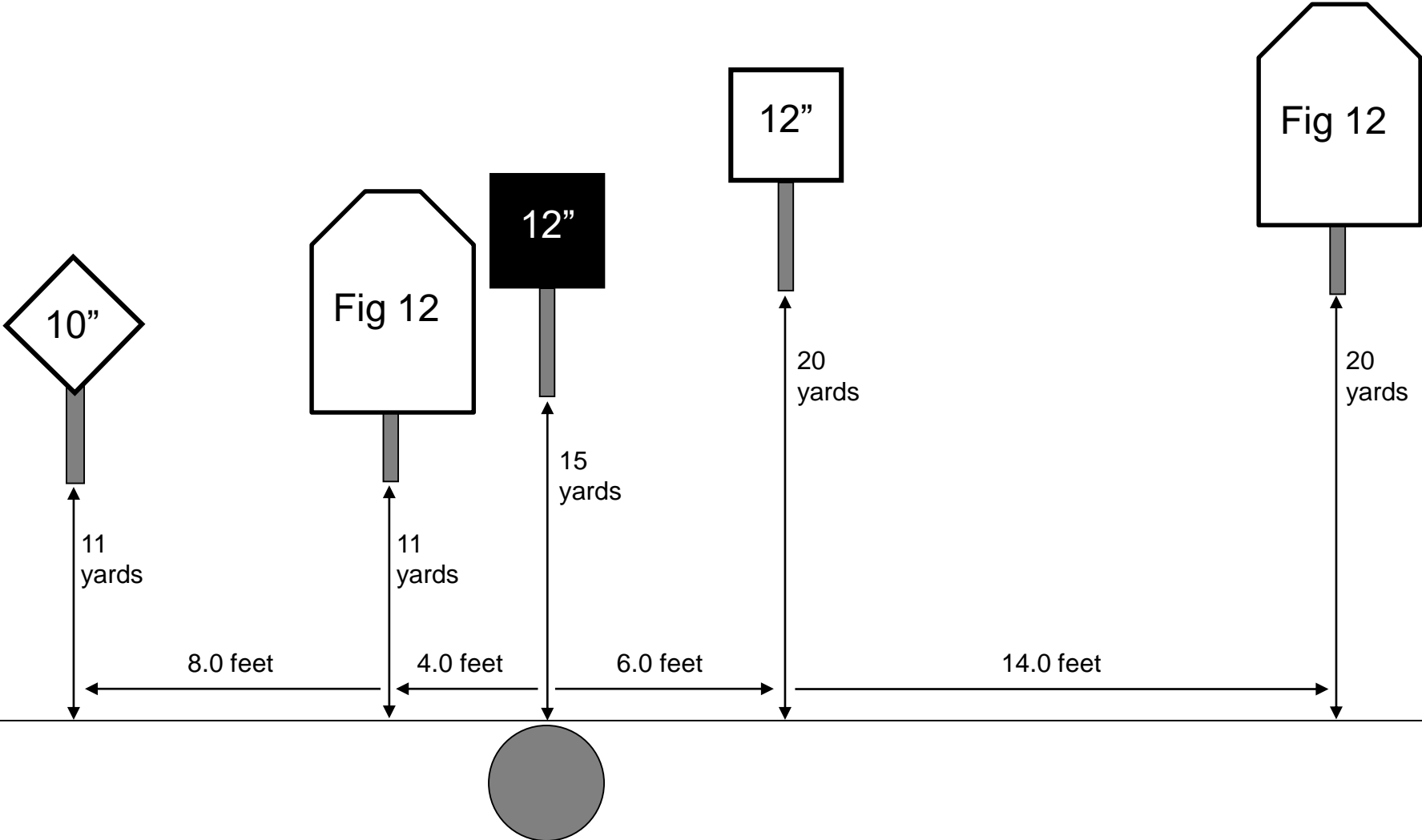


- 1 – 10" Diamond Plate
- 1 – 12" Square Plate
- 2 – 18 x 24" Fig 12 Plates
- 1 – 12" Square Stop Plate

Match 04

600 Range

ACCELERATOR

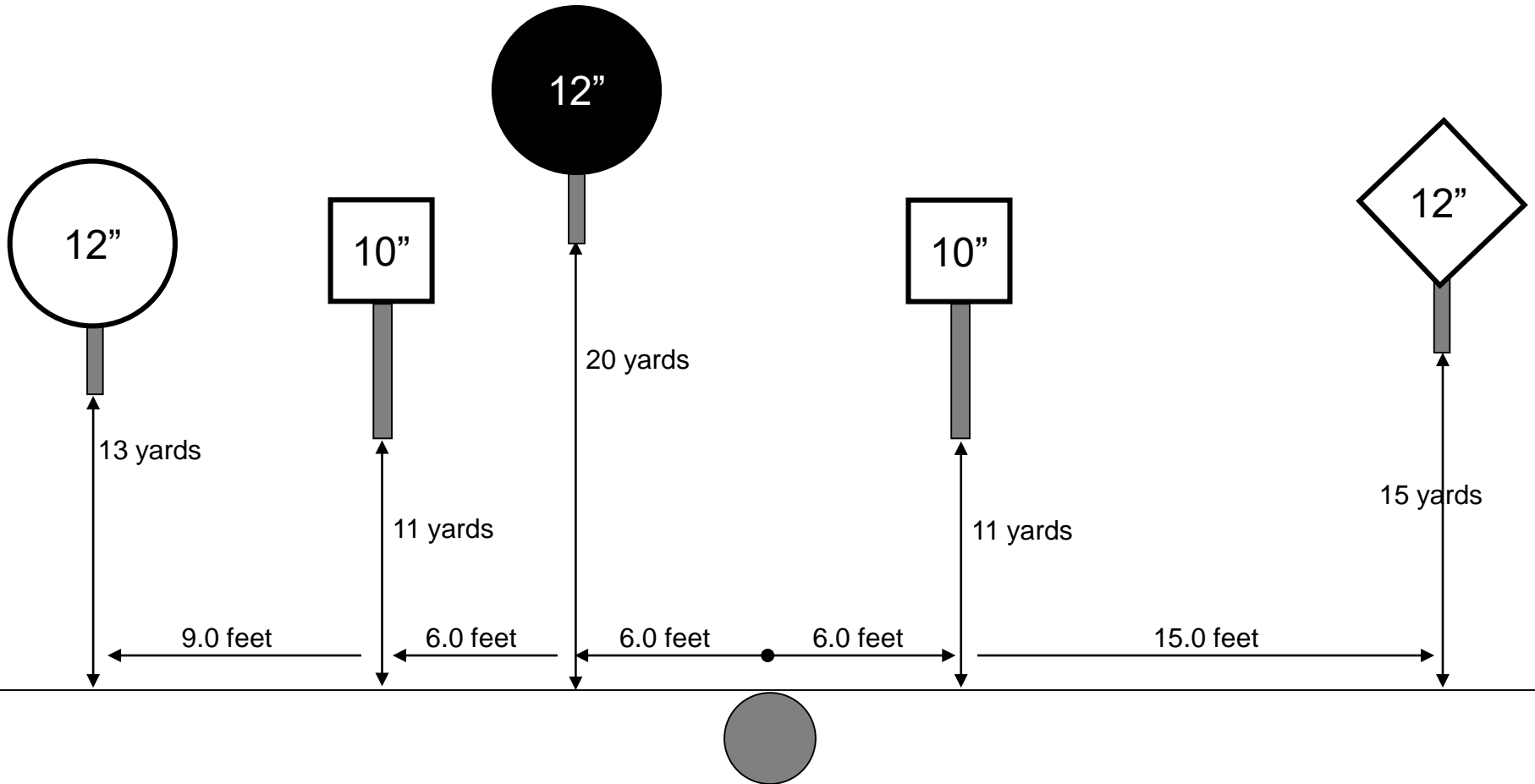


- 1 – 12" Diamond Plate
- 2 – 10" Square Plates
- 1 – 12" Round Plate
- 1 – 12" Round Stop Plate

Match 05

Maple Tree Range

SPEED OPTION

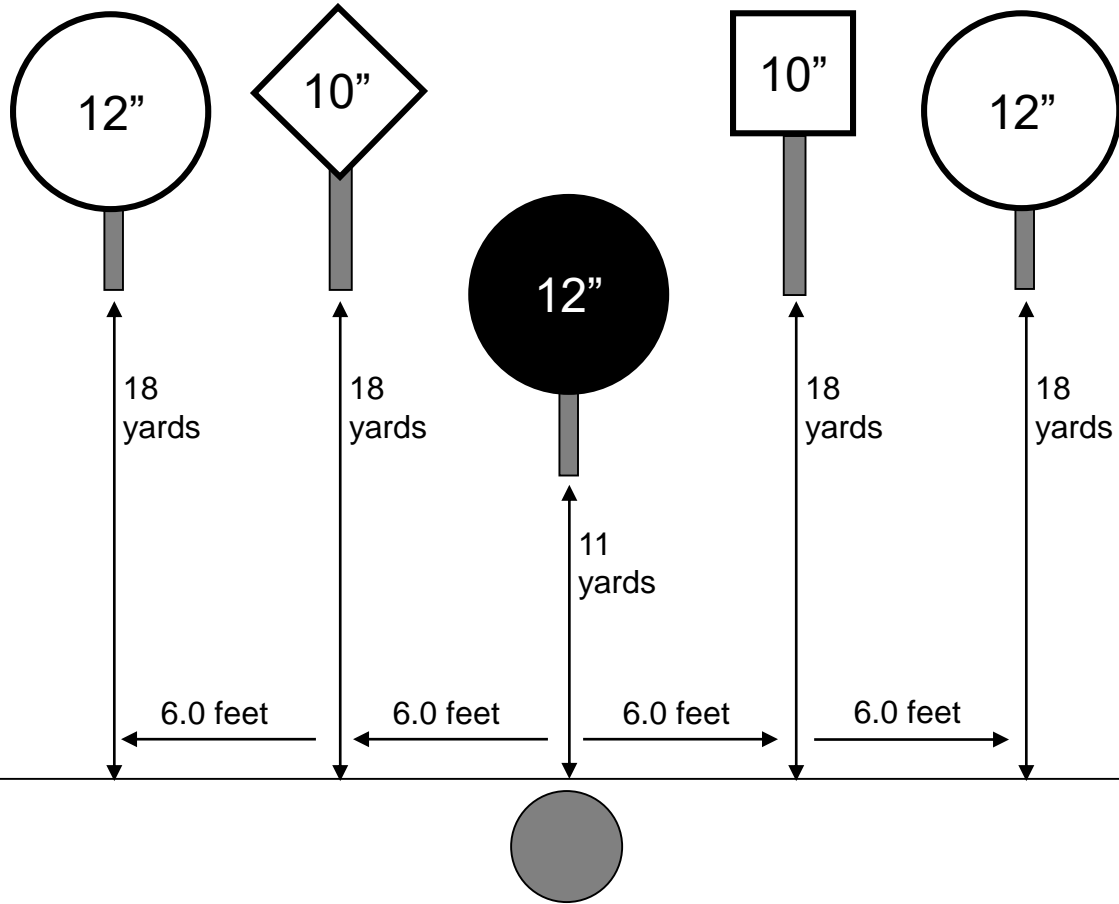


- 1 – 10" Diamond Plate
- 1 – 10" Square Plate
- 2 – 12 Round Plates
- 1 – 12" Round Stop Plate

Match 06

Maple Tree Range

PENDULUM

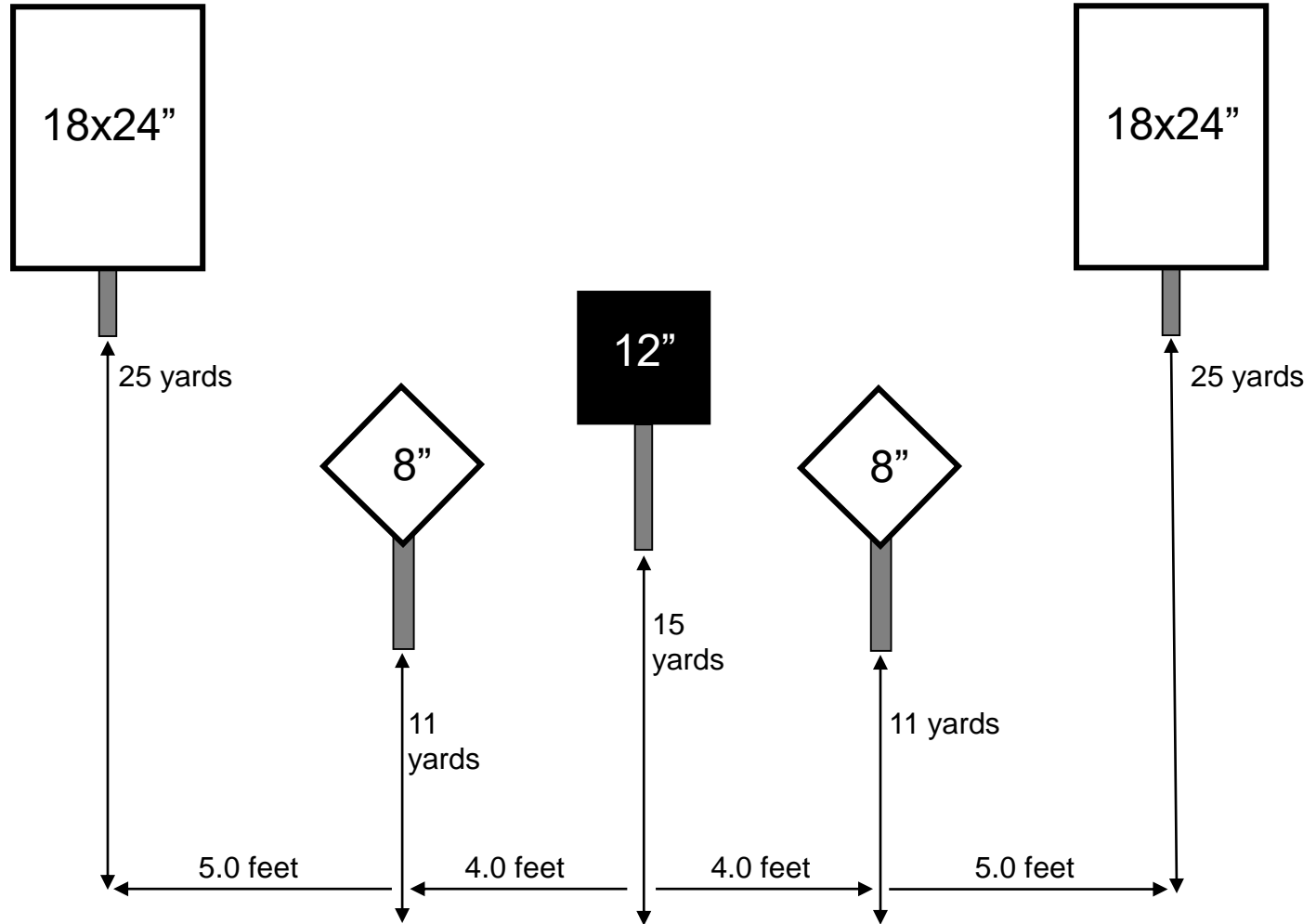


- 2 – 8" Diamond Plates
- 2 – 18 x 24" Rectangle Plates
- 1 – 12" Square Stop Plate

Match 07

600 Range

SHOWDOWN



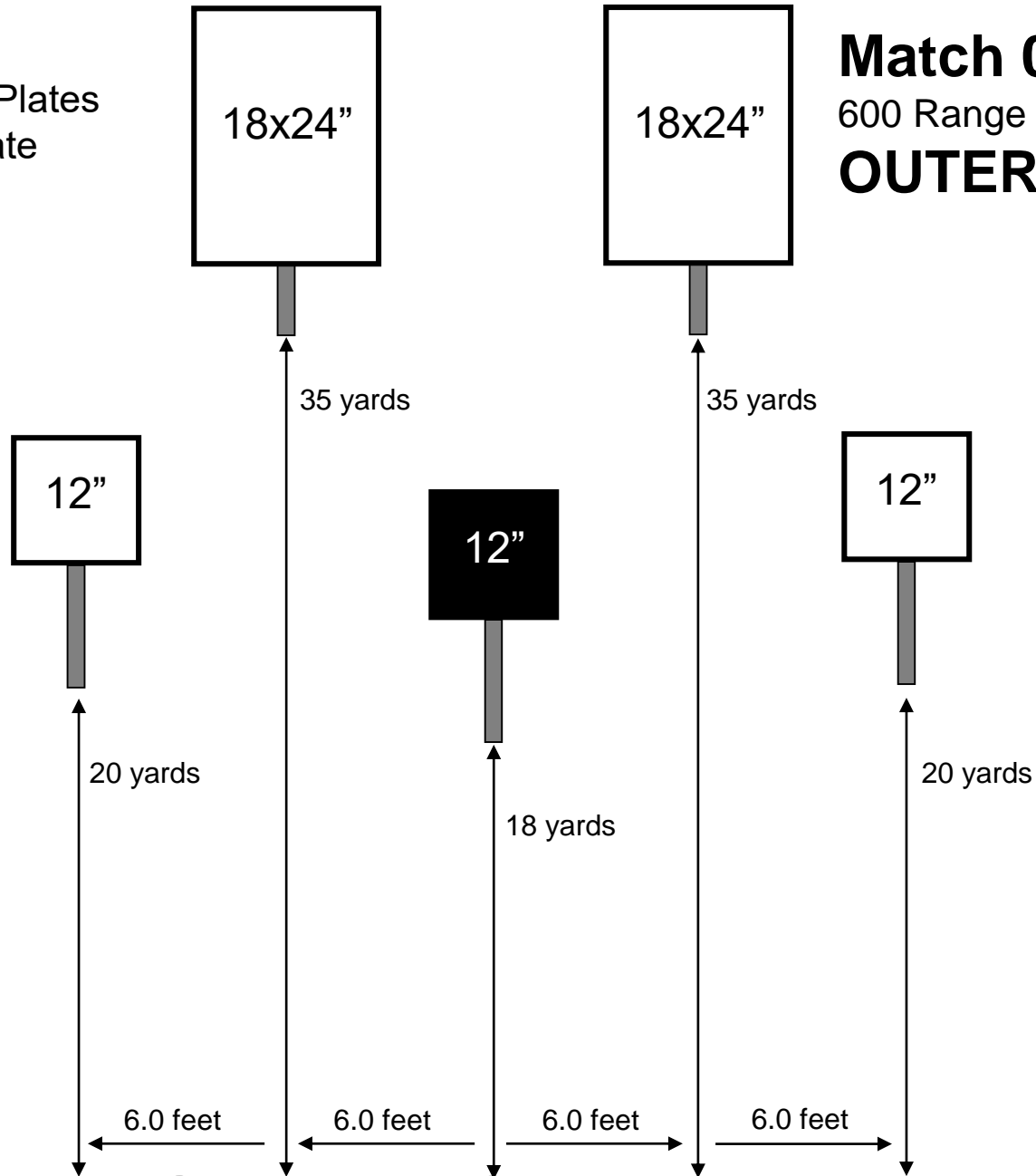
Shots must be fired from each shooting circle

- 2 – 12" Square Plates
- 2 – 18 x 24" Rectangle Plates
- 1 – 12" Square Stop Plate

Match 08

600 Range

OUTER LIMITS



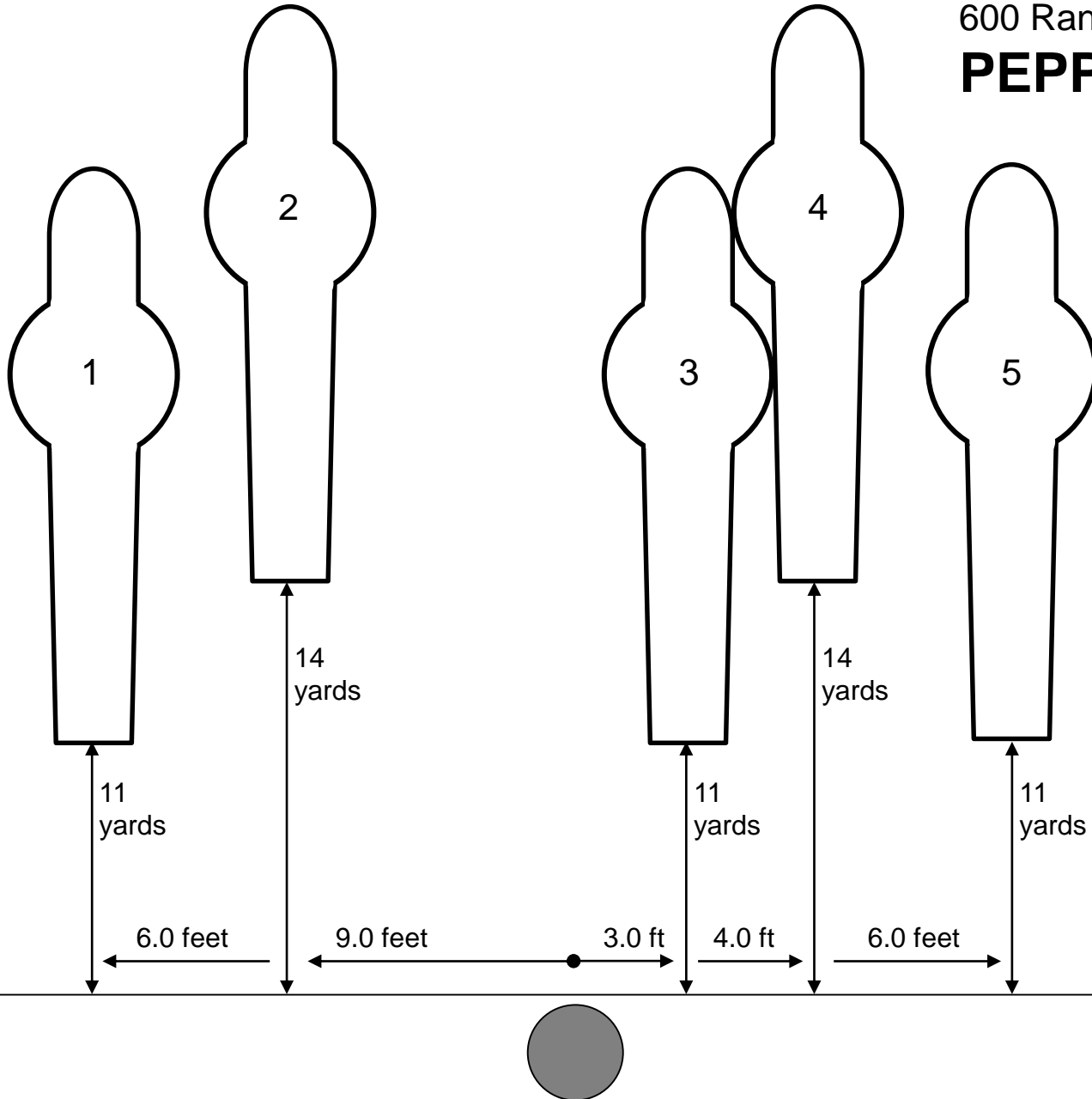
Shots must be fired from any two of the three shooting circles

5 – Pepper poppers

Standalone Match

600 Range

PEPPER POPPERS



Note:

1. From the shooters box, Popper 4 will be hidden by Popper 3
2. There is no stop plate: poppers can be shot in any sequence